

# Mobile Application Developer

### Responsibilities

- Responsible for development, implementation and testing of mobile applications
- Collaborate with Product Managers, Designers and Business Users to deliver the requirements
- Develop application for iPhone, iPad and Android
- Keep up-to-date on the latest iOS SDK developments and technology
- Analyze the user requirements
- Perform application testing, maintenance, upgrade and documentation
- Self-motivated to solve problems and manage tasks
- · Willing to brainstorm and contribute to our creative team

### Requirements

- Solid experience on mobile software development on iPhone, iPad or android platform, implementation and release
- Experience in Objective-C/C++ (for iPhone/iPad) or JAVA-Android SDK (for Android) programming
- · Solid skill in Android Development Kit, Objective-C and SQLite
- · Knowledge MSSQL, PHP and Linux is a plus
- Familiar with system knowledge such as Mac OS, the iPhone/iPad SDK
- User-interface programming experience



## Web Application Developer

### Responsibilities:

- Design, develop, system test new development, maintenance and enhancement requests
- · Work closely with user groups on gathering requirements
- · Participate actively as member of the team
- Develop social network, content management systems (CMS) applications, corporate backend websites etc.
- Development and implementation of feature-rich business Web applications

### Requirements:

- · University graduate in computer science or IT related
- Minimum 2 years of relevant experience for web application development
- Proficient in client and server technologies HTML, CSS, Ajax, JavaScript, PHP
- Experience with database technologies MySQL / SQL
- Able and willing to quickly learn new technologies and languages when necessary
- Good communication and interpersonal skills
- Excellent application design, problem-solving and trouble-shooting skills
- · Pro-active, committed to deadlines, and willing to take challenges
- Able to work under pressure and overtime when required to meet project deadlines